

Practical introduction to ROOT

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This tutorial

Introductory **presentation**

- What is ROOT? (ROOT 6 series)
- Basic functionalities

Tutorial

- Upsilon suppression in heavy-ion collisions
- Analysis of real CMS data

Goal for today to get familiar with basic functions

- Input, output
- Plotting the data
- Fitting the data

This tutorial

Not covered today

- more complicated statistical questions
- python
- notebooks
- ...

All information available on the ROOT website

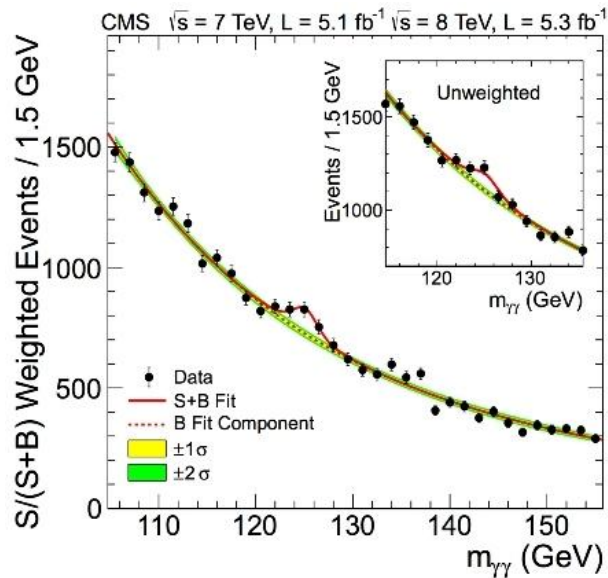
<https://root.cern.ch/>

- instructions
- class reference
- forum
- ...

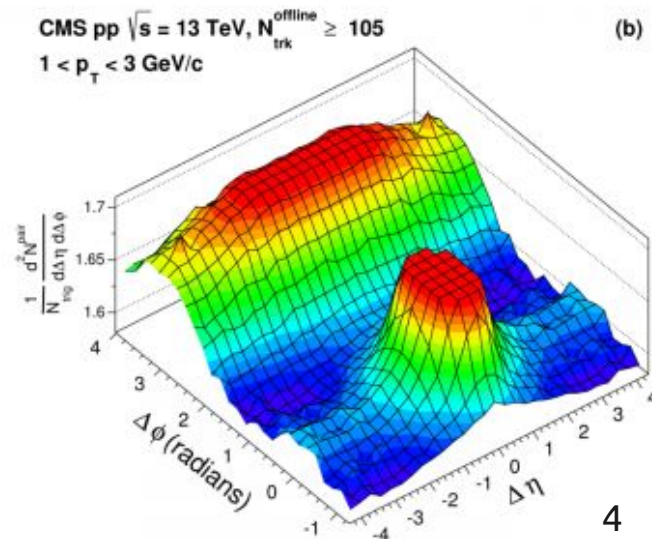
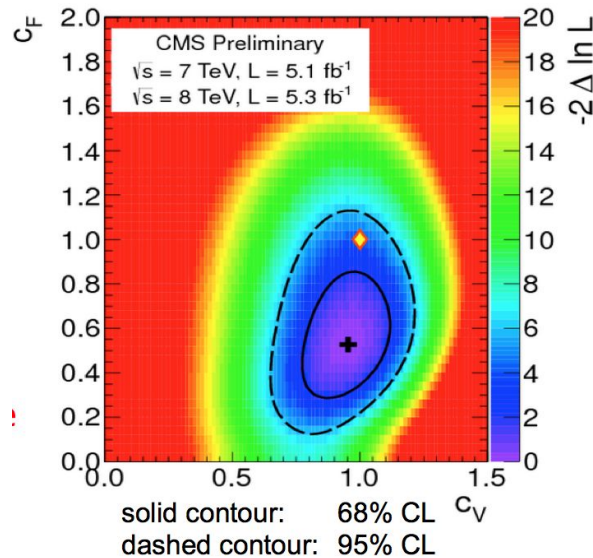
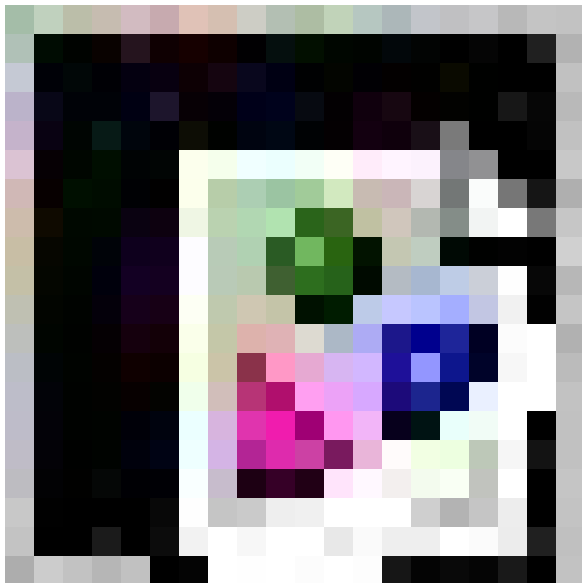
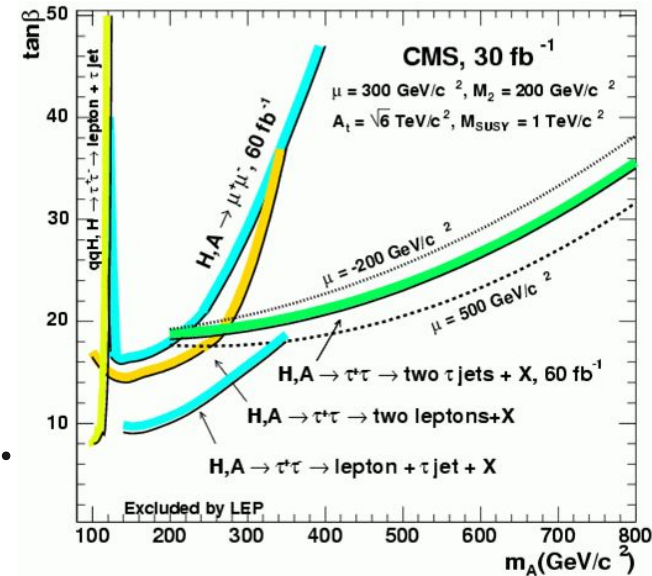


* Material shown today based on the Summer Student tutorial 2015

What can you do with ROOT?



- ➔ all kinds of data visualization
- ➔ event display
- ➔ and much more...



ROOT in a nutshell

ROOT is a software toolkit providing building blocks for

- data processing
- data analysis
- data visualization
- data storage

Open Source Project

- you can also contribute

ROOT is mainly written in **C++**

Main tool in **high-energy physics** but appears also in other sciences and industry

- hundreds of PetaBytes of LHC data in ROOT format
- thousands of ROOT plots in scientific publications

ROOT in a nutshell

ROOT can be imagined as a family of building blocks for a variety of activities, for example:

- Data analysis: **histograms, graphs, trees**
- I/O: row-wise, column-wise storage of any C++ object
- Statistical tools (RooFit/RooStats): rich modeling and statistical inference
- Math: non trivial functions (e.g. Erf, Bessel), optimised math functions
- C++ interpretation: fully C++11 compliant
- Multivariate Analysis (TMVA): e.g. Boosted decision trees, neural networks
- HTTP servering, JavaScript visualisation, advanced graphics (2D, 3D, event display)
- PROOF: parallel analysis facility

Interpreter and I/O

ROOT is shipped with an interpreter, CLING

- C++ interpretation
- Just In Time (JIT) compilation
- C++ interactive shell
- Can interpret “macros” (non compiled programs)

ROOT offers the possibility to write C++ objects into files

- Impossible with C++ alone
- Petabytes/year of LHC data
- Method: `TObject::Write()`

You should get familiar with

→ C++ syntax

```
#include <iostream>
using namespace std;
int main() {
    cout << "Hello world!" << endl;
    return 0;
}
```

Indicates content of
.C or .cpp files

→ basics of pointers

→ basics of object oriented programming

- ◆ class = data type and actions on it
- ◆ data members
- ◆ class methods
- ◆ object = instance of a class
- ◆ constructor

Let's start ROOT

- If you have ROOT installed then type in the terminal
`$ root --help`
- You will use the options frequently: `-b -n -q -l`
- Login script can be loaded at every start as defined in `.rootrc` file

Indicates terminal

```
$ root -b
-----
| Welcome to ROOT 6.04/00                               http://root.cern.ch |
|                                                       (c) 1995-2014, The ROOT Team |
| Built for linuxx8664gcc                               |
| From tag v6-04-00, 2 June 2015                       |
| Try '.help', '.demo', '.license', '.credits', '.quit'/'.' |
|                                                       |
-----

loaded
root [0] 3*3
(int) 9
```

ROOT as a calculator

```
$ root -l -n
root [0] 3+3
(int) 6
root [1] 2*(4+12)/5.
(double) 6.400000e+00
root [2] sqrt(3.)
(double) 1.732051e+00
root [3] 1 > 2
(bool) false
root [4] TMath::Pi()
(Double_t) 3.141593e+00
root [5] TMath::Sin(2.)
(Double_t) 9.092974e-01
root [6] TMath::Erf(2.)
(Double_t) 9.953223e-01
root [7] .q
```

- ROOT interactive prompt can be used as an advanced calculator
- C++ statements
- Mathematical functions in the `TMath` namespace

- Google “TMath”

<https://root.cern.ch/root/html524/TMath.html>

You can click on the link

ROOT interactively

- Variable declaration
- Command structures (e.g. for loop)
- Commands → type .?

```
$ root -l -n
root [0] const int N=5
(const int) 5
root [1] double values[N] = {2,3,5,8,13}
(double [5]) { 2.000000e+00, 3.000000e+00,
5.000000e+00, 8.000000e+00, 1.300000e+01 }
root [2] double sum = 0
(double) 0.000000e+00
root [3] for(int i=0; i<N; i++) sum += values[i]
root [4] sum
(double) 3.100000e+01
root [5] .q
```

Objects for today

- TF1 <https://root.cern.ch/doc/master/classTF1.html>
 - ◆ 1D function like $f(x)$
- TGraphErrors <https://root.cern.ch/doc/master/classTGraphErrors.html>
 - ◆ visualize the results of an analysis
 - ◆ points with errors in x and y direction
- TH1 <https://root.cern.ch/doc/master/classTH1.html>
 - ◆ base class of 1D histograms
 - ◆ fill with variable
 - ◆ fit with function
 - ◆ draw
- TTree <https://root.cern.ch/doc/master/classTTree.html>
 - ◆ basic structure to store your data
 - ◆ consists of TBranch objects
 - ◆ TBranch has name and class

Functions

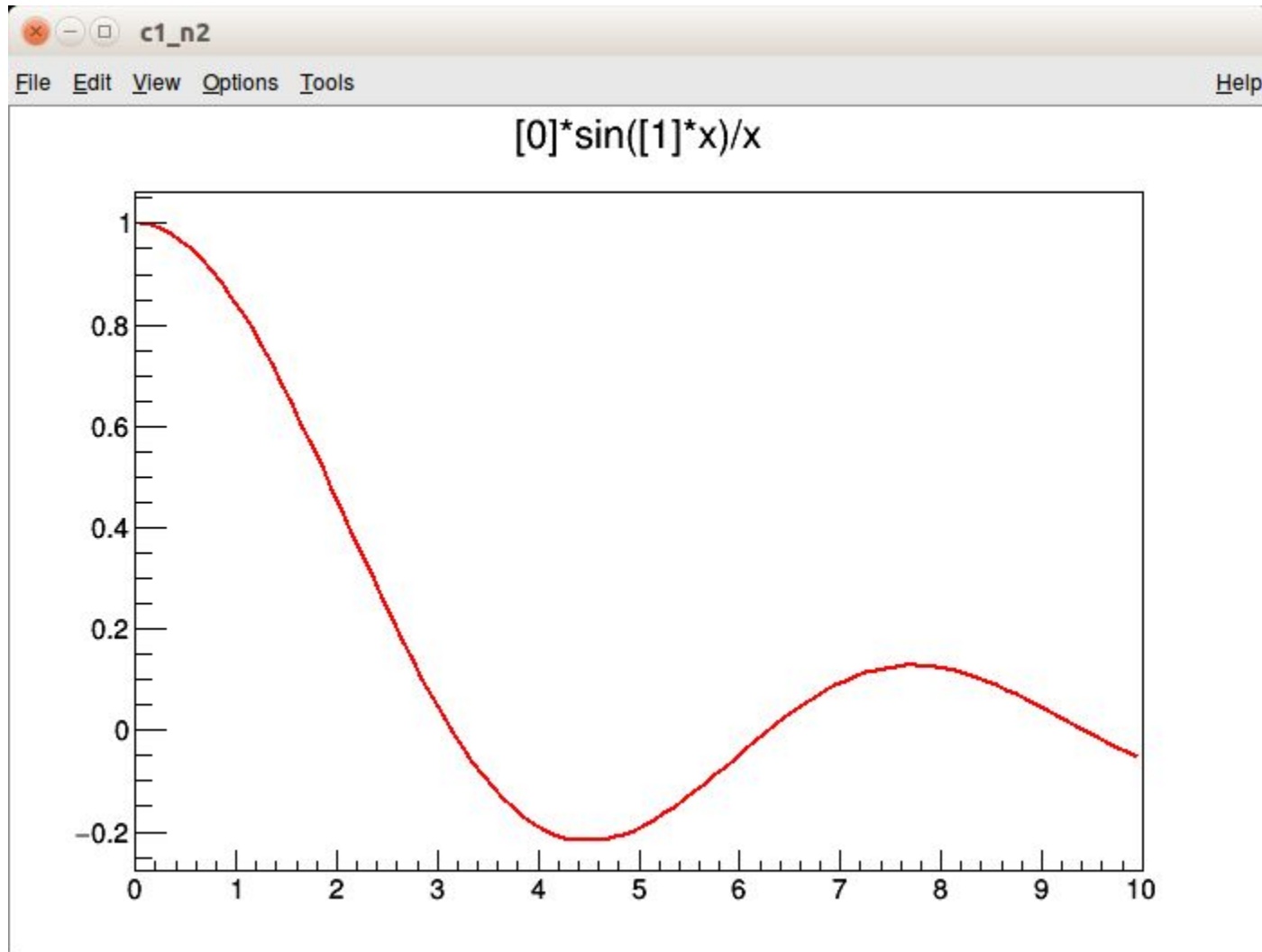
- One dimensional functions $f(x)$ are represented by the TF1 class
- Function has name, formula, parameters, range, ...

```
$ root -l -n  
root [0] TF1 f1("f1", "sin(x)/x", 0., 10.);  
root [1] f1.Draw();
```

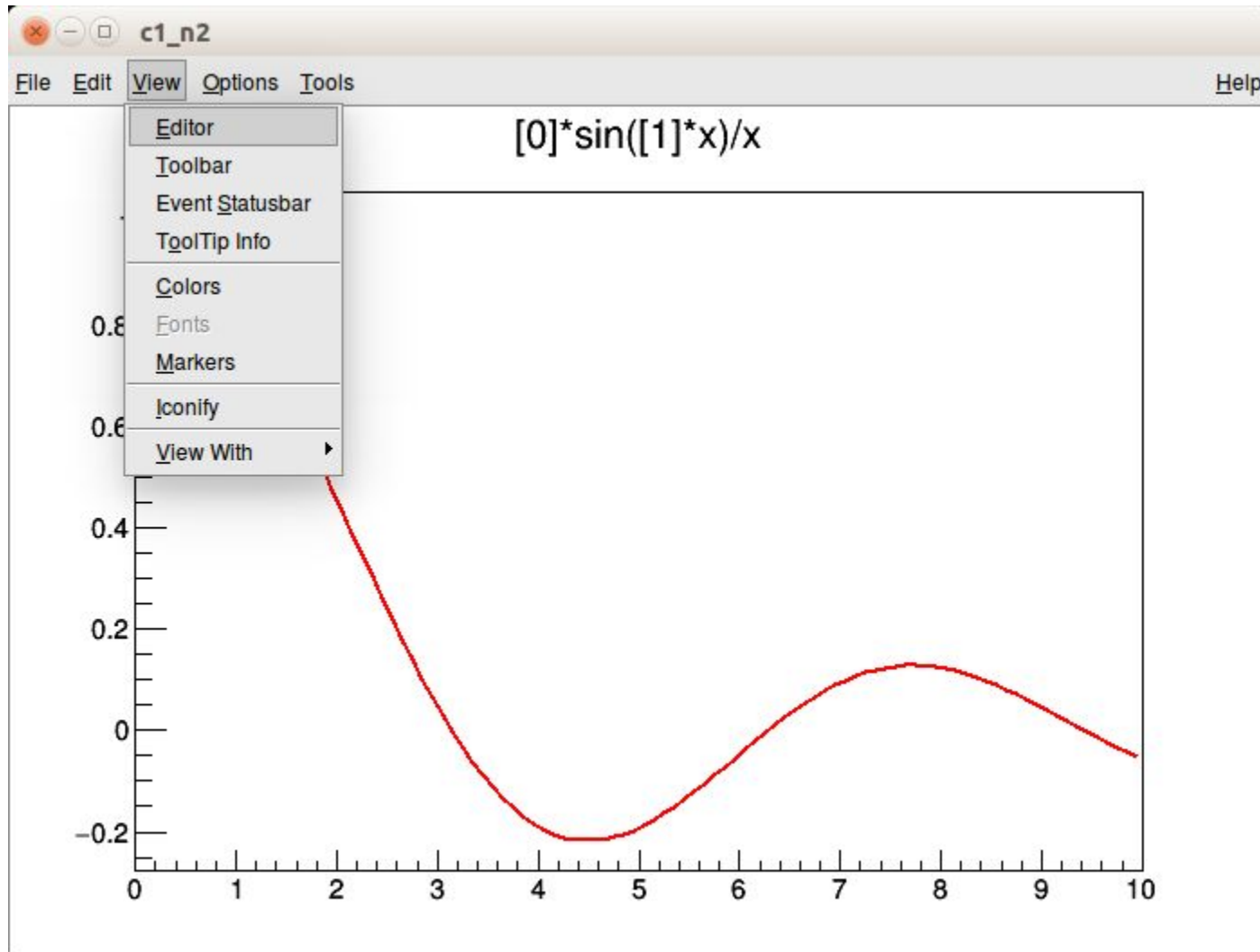
```
root [2] TCanvas *c2 = new TCanvas("c2", "Title");  
root [3] TF1 f2("f2", "[0]*sin([1]*x)/x", 0., 10.);  
root [4] f2.SetParameters(1, 1);  
root [5] f2.Draw();
```

- You can create your own functions

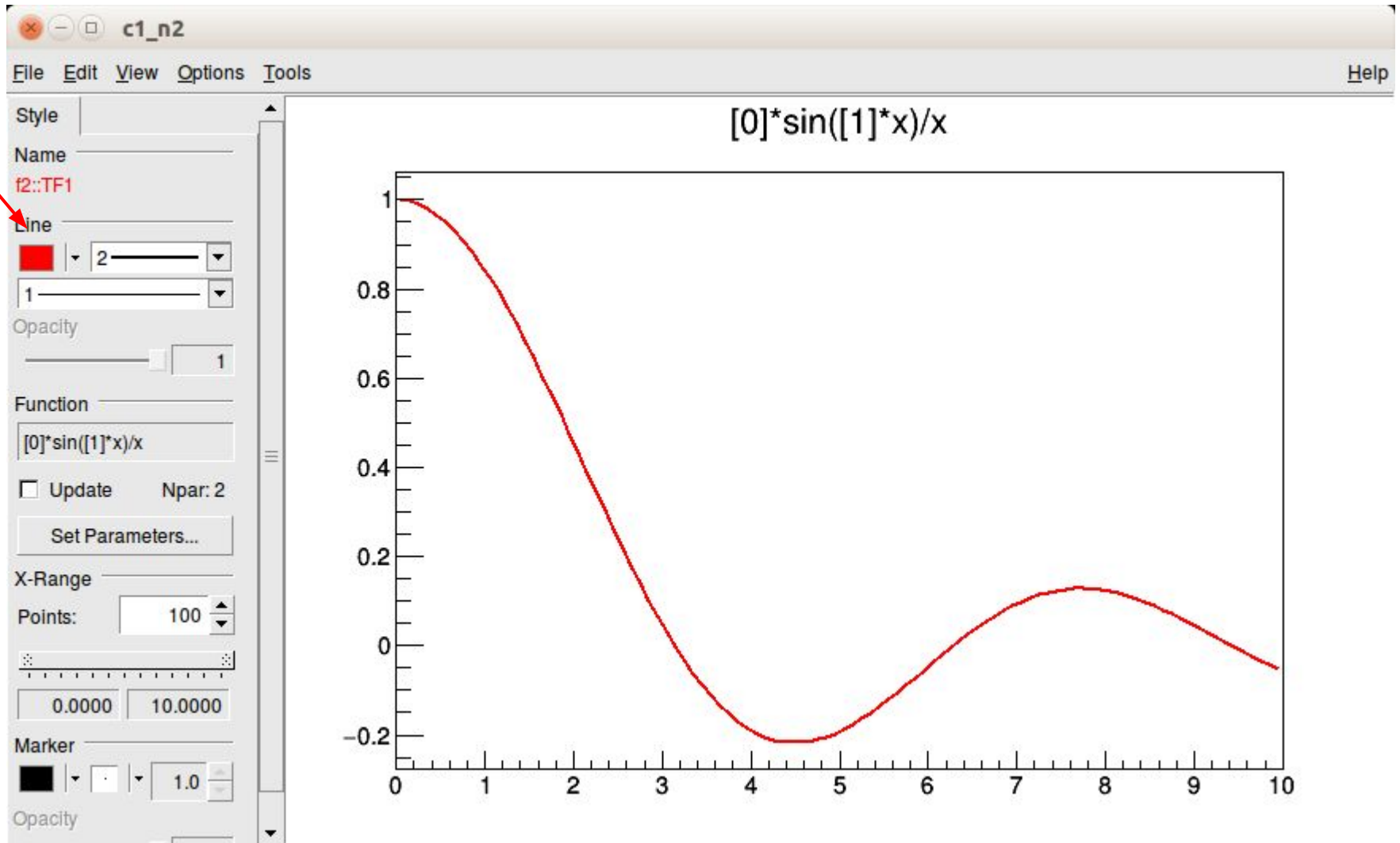
Interaction with the plot



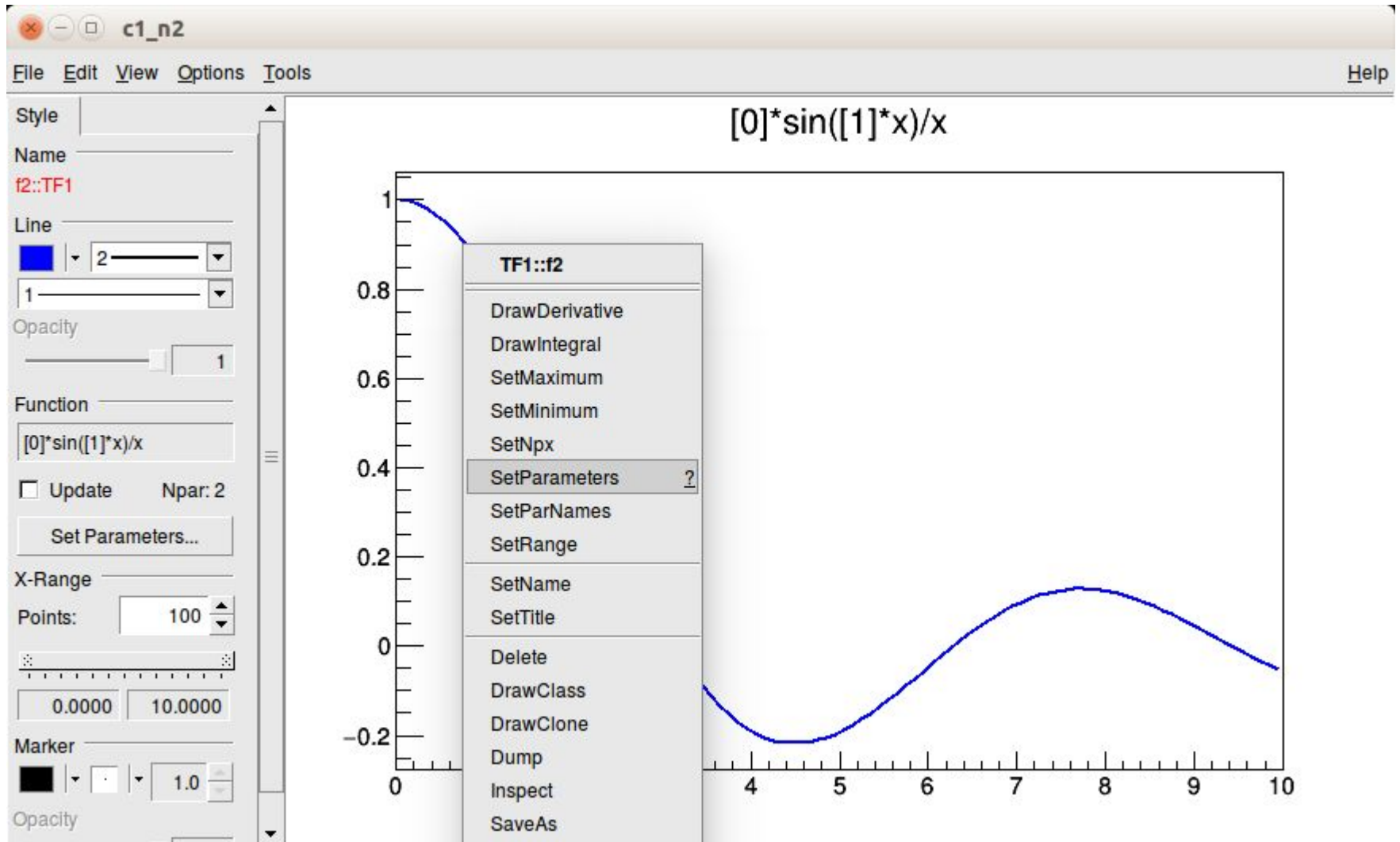
Interaction with the plot



Interaction with the plot



Interaction with the plot

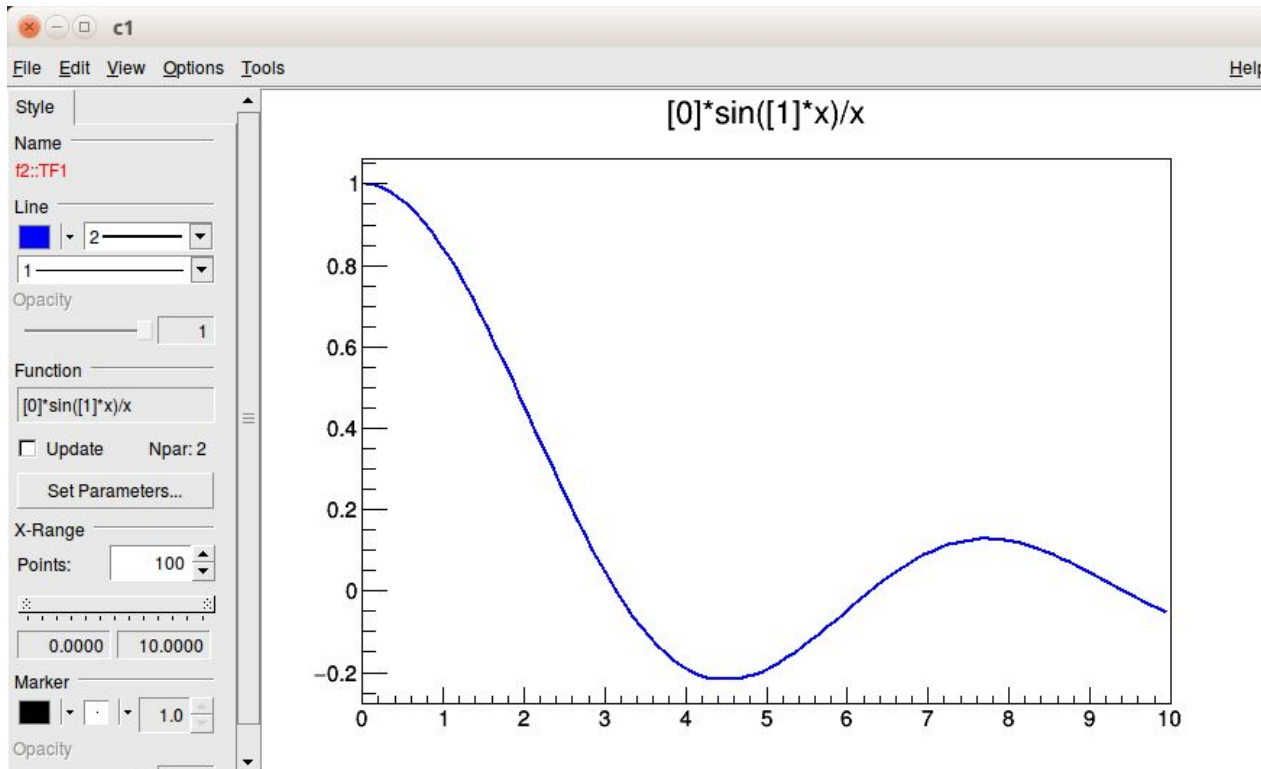


Interaction with the plot

Two parameter function:

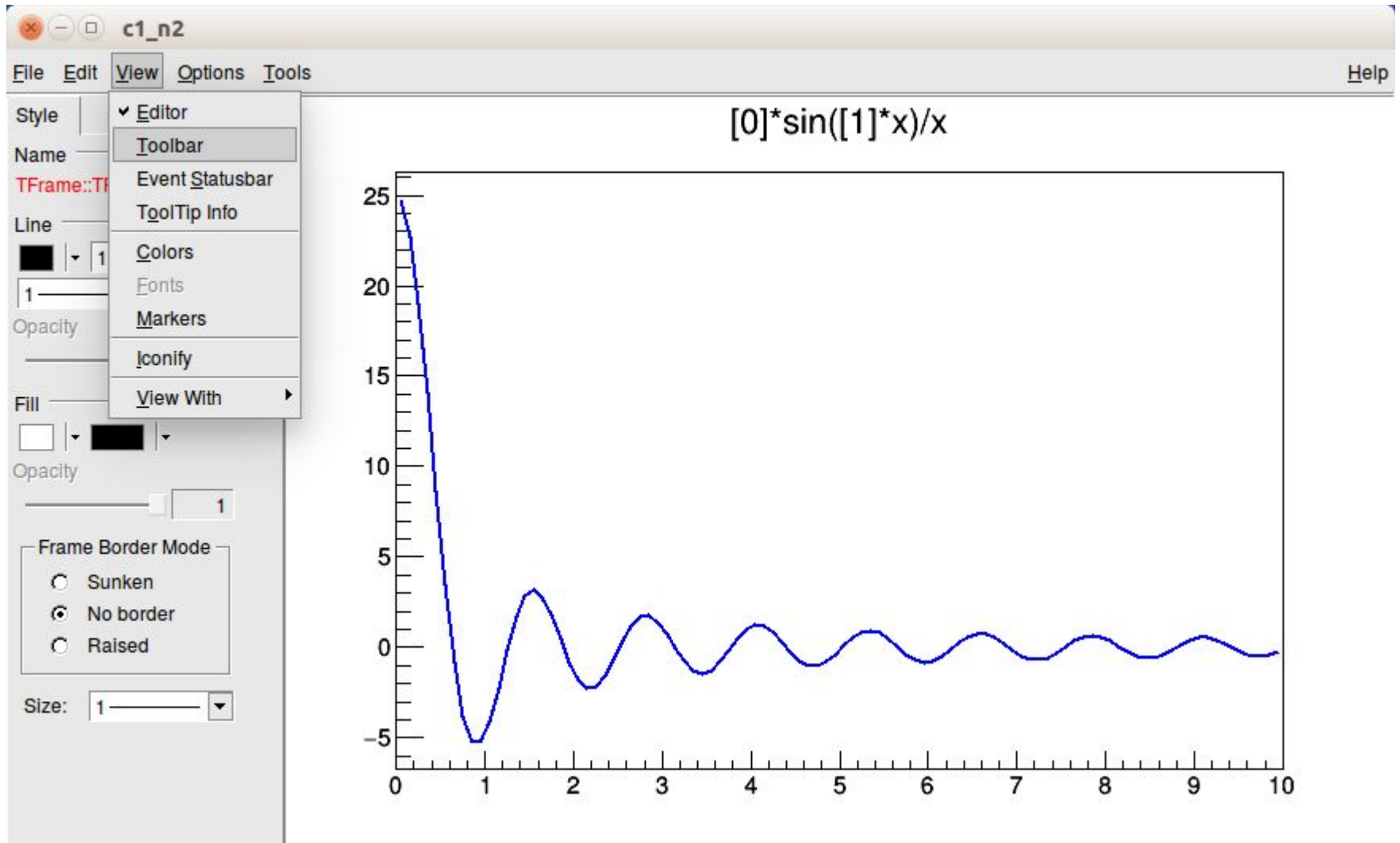
→ [0] or p0 → normalization → set to 5

→ [1] or p1 → frequency → set to 5

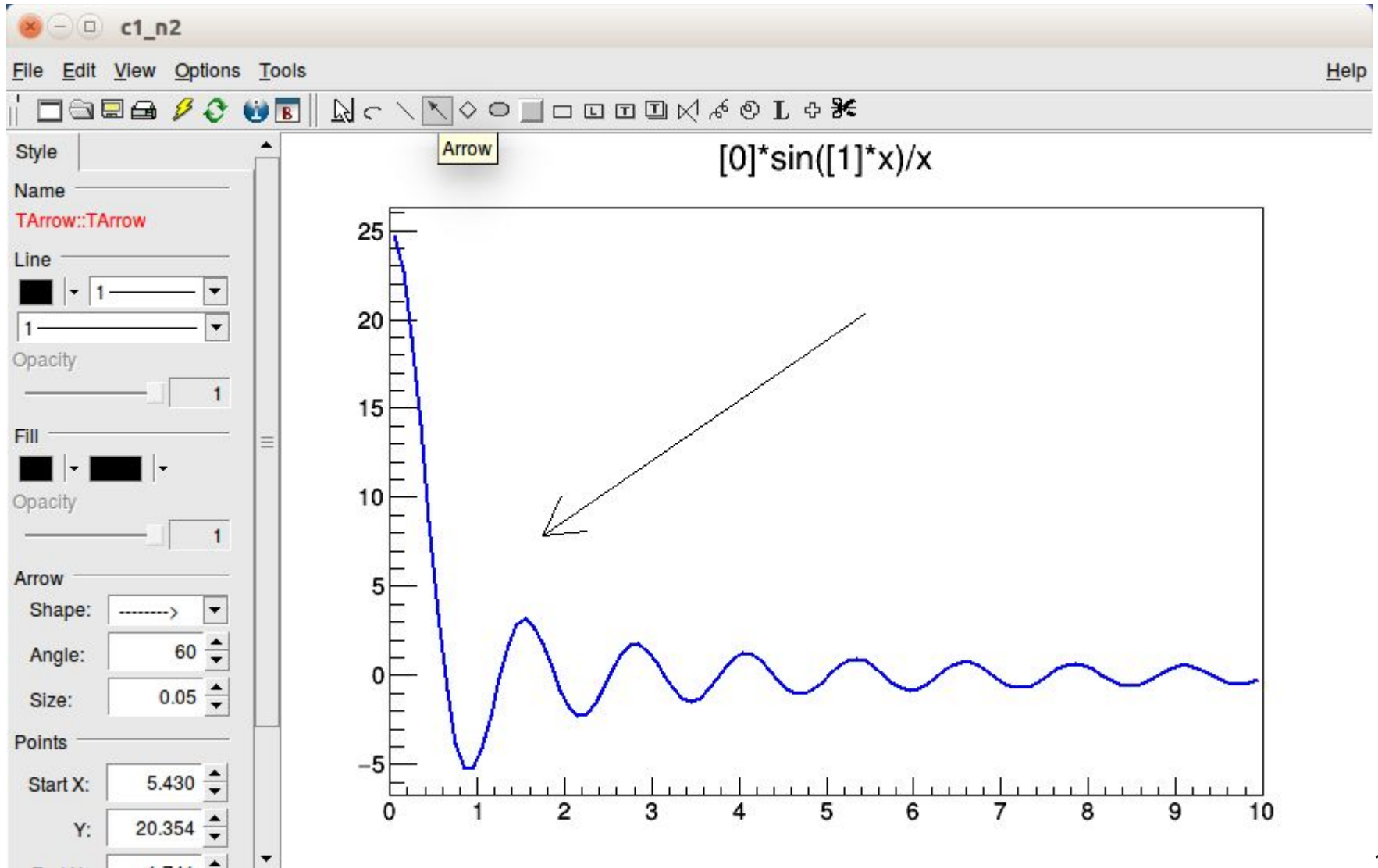


The figure shows a dialog box titled 'TF1::SetParameters'. It contains ten input fields for parameters p0 through p10, all set to 0. Arrows from the text above point to the p0 and p1 fields. The dialog has OK, Cancel, and Online Help buttons at the bottom.

Interaction with the plot



Interaction with the plot



Graphs

→ Download [ExampleData.txt](#)

```
$ root -l -n
root [0] TGraphErrors gr("ExampleData.txt")
root [1] gr.Draw("AP")
```

axis

points

→ Another example

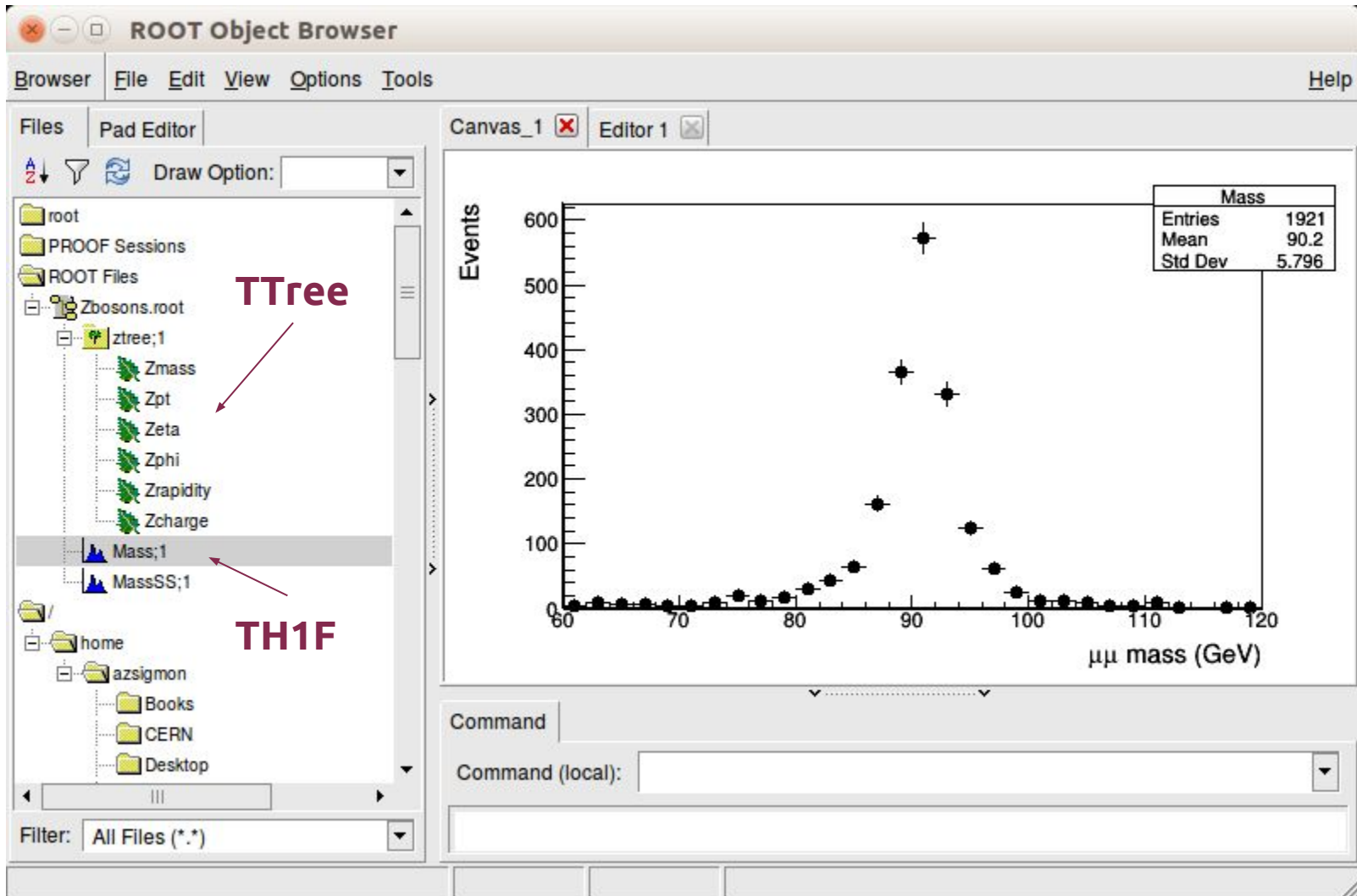
```
root [2] TGraph g
root [3] g.SetTitle("My graph;myX;myY")
root [4] g.SetPoint(0,1,0)
root [5] g.SetPoint(1,2,3)
root [7] g.SetMarkerStyle(kFullSquare)
root [8] g.SetMarkerColor(kRed)
root [9] g.SetLineColor(kOrange)
root [10] g.Draw("APL")
```

Discover ROOT file interactively

- Download Zbosons.root
<http://annazsigmond.web.elte.hu/root-tutorial/Zbosons.root>
- Load file in root
- Inspect file with TBrowser

```
$ root -l -n Zbosons.root
root [0]
Attaching file Zbosons.root as _file0...
(class TFile *) 0x2da3ff0
root [1] new TBrowser
(class TBrowser *) 0x310ce40
```

TBrowser



Discover ROOT file interactively

→ Inspect file in command line

```
$ root -l -n Zbosons.root
root [0]
Attaching file Zbosons.root as _file0...
(class TFile *) 0x2da3ff0
root [1] _file0->ls()
TFile**          Zbosons.root
TFile*           Zbosons.root
KEY: TTree       ztree;1   Z boson candidate events
KEY: TH1F        Mass;1
KEY: TH1F        MassSS;1
```

→ Access objects from file using pointers

```
root [2] TH1F *h1 = (TH1F*)_file0->Get("Mass");
root [3] h1->Draw()
```


Histograms

TH1 base class

- TH1C : histograms with one byte per channel. Maximum bin content = 127
- TH1S : histograms with one short per channel. Maximum bin content = 32767
- TH1I : histograms with one int per channel. Maximum bin content = 2147483647
- TH1F : histograms with one float per channel. Maximum precision 7 digits
- TH1D : histograms with one double per channel. Maximum precision 14 digits

same with 2D and 3D histograms e.g. TH2F

Example constructor

```
TH1F *h2 = new TH1F("h2", "h2;mass (GeV);counts", 60, 60, 120)
```

object

name

number of bins

max

title: histogram title; x axis title; y axis title

min

Read TTree interactively

→ Access tree and draw variable

```
root [3] TTree *t = (TTree*)_file0->Get("ztree")
root [4] t->Draw("Zmass")
```

→ Draw with specific conditions and drawing options

```
root [5] t->Draw("Zmass", "Zcharge==0", "ep")
```

→ Save output to histogram with >>

```
root [6] TH1F *h2 = new TH1F("h2", "h2;mass
(GeV);counts", 60, 60, 120)
root [7] t->Draw("Zmass>>h2")
root [8] h2->Draw("ep")
```

error bars

points

Read TTree interactively

→ 2D plots with different drawing options

```
root [10] t->Draw("Zphi:Zrapidity", "", "colz")  
root [11] t->Draw("Zphi:Zrapidity", "", "lego")
```

→ More complicated expressions

```
root [12] t->Draw("sin(Zphi) ")  
root [13] t->Draw("log(Zpt):Zrapidity:Zphi")  
root [14] .q
```

→ Many more possibilities with `TTree`

→ For graphics options see these classes

`TAttFill`, `THistPainter`, `TGraphPainter`, ...

Fit histogram interactively

→ Fit histogram with predefined function

```
root [1] TTree *t = (TTree*)_file0->Get("ztree")
root [2] TH1F *h2 = new TH1F("h2", "h2;mass
(GeV);counts", 60, 60, 120)
root [3] t->Draw("Zmass>>h2")
root [4] h2->Fit("gaus")
```

→ `gaus` predefined Gaussian function with 3 parameters

→ Access fit results by index or name

```
root [5] h2->GetFunction("gaus")->GetParameter
(0)
root [6] h2->GetFunction("gaus")->GetParameter
("Mean")
root [7] h2->GetFunction("gaus")->GetParError(1)
```

ROOT macros

- ROOT macros are basically lightweight programs
- The general structure in file `MacroName.C`
- Function has same name as file

```
void MacroName () {  
  
    //lines of C++ code  
  
}
```

- Same lines as we typed in the ROOT prompt can be saved in a macro

ROOT macros

→ The macro is executed in terminal

```
$ root MacroName.C
```

→ or in ROOT prompt

```
$ root  
root [0] .x MacroName.C
```

→ or loaded in ROOT and then executed as a function

```
$ root  
root [0] .L MacroName.C  
root [1] MacroName()
```

Interpretation and compilation

- Before ROOT interprets the code (just in time compilation)
- ROOT can also compile the code in the prompt by adding a “+” as in

```
$ root Macro.C+
```

- Or generate shared library and execute function in two steps

```
$ root  
root [0] .L MacroName.C+  
root [1] MacroName()
```

- **Recommended to compile every code!**

Compilation ++

- ROOT libraries can be also used to produce standalone, compiled applications
- In the `myMacro.C` file

```
int main() {  
    myMacro();  
    return 0;  
}
```

- Compile and execute in terminal

```
$ g++ myMacro.C `root-config --cflags --libs` -o  
myMacro  
$ ./myMacro
```


Example macro

Goal is to fit the Z boson mass spectrum with a realistic function (convolution of a Gauss and a Breit-Wigner + exponential background) using the following steps

- define fit function
- read tree
- fill histogram
- fit histogram
- make a nice plot with axis labels, text and legend

Download `fitZbosons.C`

<http://annazsigmond.web.elte.hu/root-tutorial/fitZbosons.C>

Example macro

→ Open file and tree

```
void fitZmacros() {  
    TFile *inf = TFile::Open("Zbosons.root");  
    TTree *ztree = (TTree*)inf->Get("ztree");  
}
```

→ Initialize tree

```
float Zmass;  
int Zcharge;  
ztree->SetBranchAddresses("Zmass", &Zmass);  
ztree->SetBranchAddresses("Zcharge", &Zcharge);
```

name of branch in tree

previously declared
variable with the
same type as branch

Example macro

→ Define histogram

```
TH1F *hmass = new TH1F("hmass", "", 60, 60, 120);
```

→ Loop over tree

```
for(int j=0; j<ztree->GetEntries(); j++) {  
    ztree->GetEntry(j);
```

→ Skip entry if non-zero charge

→ Fill histogram otherwise

```
    if(Zcharge != 0) continue;  
    hmass->Fill(Zmass);  
}
```

Example macro

→ Open a canvas

```
TCanvas *c1 = new TCanvas("c1", "Dimuon mass",  
600, 600);
```

width

height

name

title

→ Draw histogram with errorbars and points

```
hmass->Draw("ep");
```

→ Save canvas in png (or pdf, eps, gif, ...)

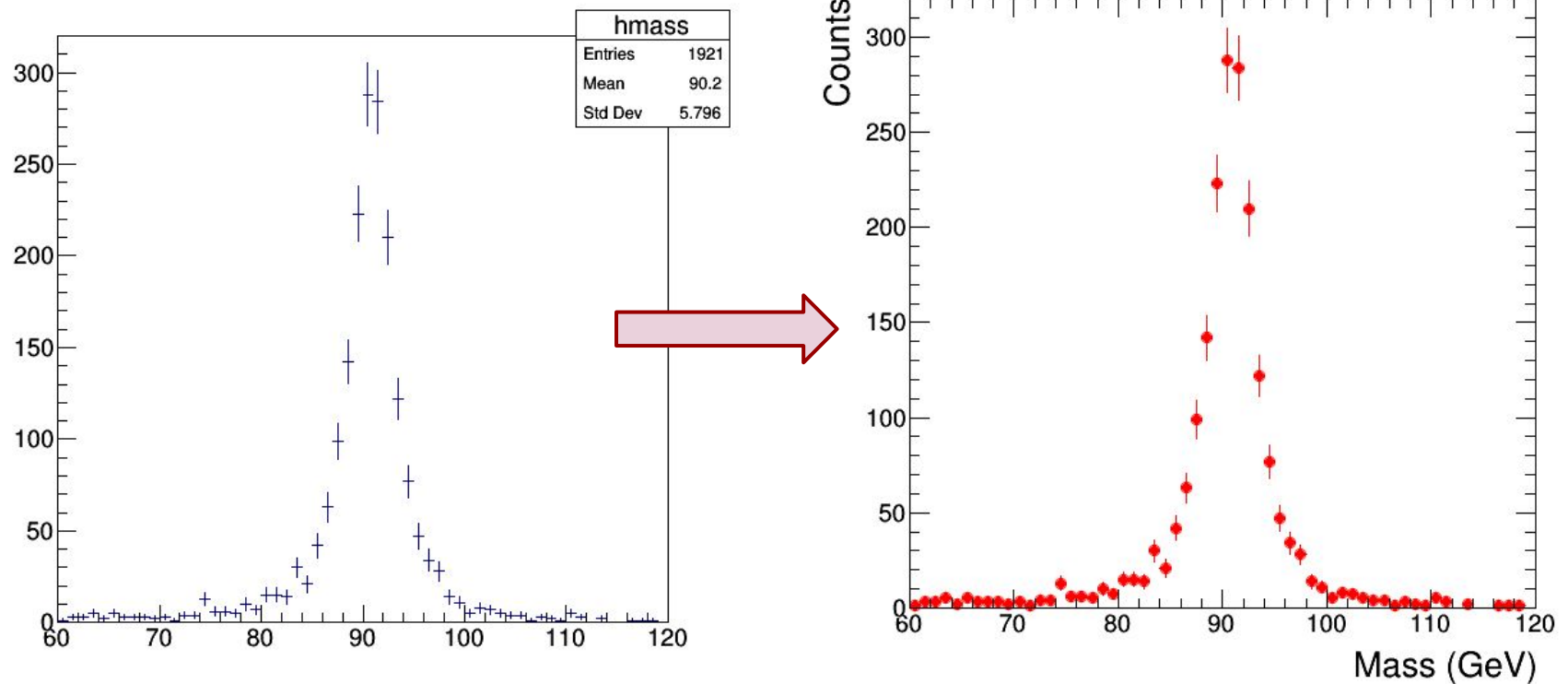
```
c1->SaveAs("./Zpeak.png");
```

→ Run macro and check the resulting plot

```
$ root -l -n -b -q fitZbosons.C+
```

Example macro

→ Let's format the plot



Example macro

→ Set margins in relative coordinates

```
c1->SetTopMargin(0.05);  
c1->SetRightMargin(0.05);  
c1->SetBottomMargin(0.12);  
c1->SetLeftMargin(0.13);
```

→ Set ticks on both sides

```
c1->SetTickx(1);  
c1->SetTicky(1);
```

→ Set histogram style (kRed = 2 predefined constant)

```
hmass->SetMarkerStyle(20);  
hmass->SetMarkerColor(kRed);  
hmass->SetLineColor(kRed);
```

Example macro

→ Set axis titles with size and offset

```
hmass->GetXaxis()->SetTitle("Mass (GeV)");  
hmass->GetYaxis()->SetTitle("Counts");  
hmass->GetXaxis()->SetTitleSize(0.05);  
hmass->GetYaxis()->SetTitleSize(0.05);  
hmass->GetYaxis()->SetTitleOffset(1.2);
```

→ Remove stat box

```
gStyle->SetOptStat(0);
```

→ gStyle is a preloaded TStyle object

→ Usually we have a rootlogon.C script that sets the style of the plots and gets loaded at every ROOT start

Example macro

Includes for compilation

```
#include "TROOT.h"  
#include "TMath.h"  
#include "TFile.h"  
#include "TTree.h"  
#include "TH1.h"  
#include "TF1.h"  
#include "TCanvas.h"  
#include "TStyle.h"  
#include "TFitResult.h"  
#include "TLegend.h"  
#include "TLatex.h"  
#include <iostream>  
using namespace std;
```

- Each class that we use has to be included in the header
- TFile, TTree, TH1, TCanvas, TStyle **are** already used in our code → try running without them

Example macro

- Definition of fitting function is a convolution of Breit-Wigner and Gauss

```
Double_t RBWGaus(Double_t *x, Double_t *par) {
    //Fit parameters: ...
    //Setup for the integral ...
    for(Double_t i=1.0; i<=np/2; i++) {
        xx = xlow + (i-.5) * step;
        fbw = TMath::BreitWigner(xx,par[1],par[0]);
        sum += fbw * TMath::Gaus(x[0],xx,par[3]);
        //other side...
    }
    return (par[2] * step * sum * (1./sqrt
(2*TMath::Pi())) / par[3]);
}
```

User defined functions

- Outside the main code defined as regular C++ function
- Return value usually `Double_t`
- Arguments `Double_t *x` and `Double_t *par`
- The length of `x` is 1 for 1D → only `x[0]` appears
- `par` is an array of the parameters, their number appears in the definition of the `TF1` in the main code

```
TF1 *f = new TF1 ("f", RBWGaus, 60, 120, 4);
```

name of TF1 object

instead of formula the
name of the C++ function

range minimum

range maximum

number of parameters

Example macro

→ Set function parameters and their names

```
f->SetParameters(2.495, 91.0, 2000.0, 2.0);  
f->SetParNames("BW width", "BW mean", "Area",  
"Sigma");
```

→ Setup drawing style of function

```
f->SetLineColor(kBlue);
```

→ Draw function on the histogram

```
f->Draw("same");
```

→ Check plot

Example macro

→ Fix or limit parameters in the fit

```
f->FixParameter(0, 2.495); //PDG value  
f->SetParLimits(1, 86, 96);
```

→ Fit the histogram

```
TFitResultPtr fitr = hmass->Fit(f, "RNS", "");
```

→ TFitResultPtr returns pointer to fit results e.g. parameter values, errors, covariance matrix

→ Second argument is the fitting options

- ◆ R: use range from function
- ◆ N: do not draw
- ◆ S: return values to the TFitResultPtr
- ◆ many more in [TH1 class reference](#)

Example macro

→ Put a legend on the plot

```
TLegend *l = new TLegend(0.18, 0.78, 0.34, 0.90);  
l->SetTextSize(0.04);  
l->AddEntry(hmass, "Z#rightarrow#mu#mu", "lp");  
l->AddEntry(f, "Fit", "l");  
l->Draw();
```

→ Place in relative coordinates (xmin, ymin, xmax, ymax)

→ Entry for each object with latex text

→ Options for entries

- ◆ l: line
- ◆ p: point
- ◆ f: fill (box)

Example macro

→ Put text on the plot

```
TLatex *tx = new TLatex();  
tx->SetTextSize(0.03);  
tx->SetTextAlign(12);  
tx->SetFont(42);  
tx->SetNDC(kTRUE);
```

→ Alignment = 10 * horizontal + vertical

- ◆ horizontal: 1=left, 2=centered, 3=right
- ◆ vertical: 1=bottom, 2=centered, 3=top

→ Font = 10 * font number + precision

- ◆ 4 = arial normal
- ◆ 6 = arial bold
- ◆ ...

Example macro

→ Put text on the plot

```
tx->DrawLatex(0.63, 0.87, Form("#chi^{2}/ndf = %g/%d", fitr->Chi2(), fitr->Ndf()));
```

→ DrawLatex creates a copy with new parameters

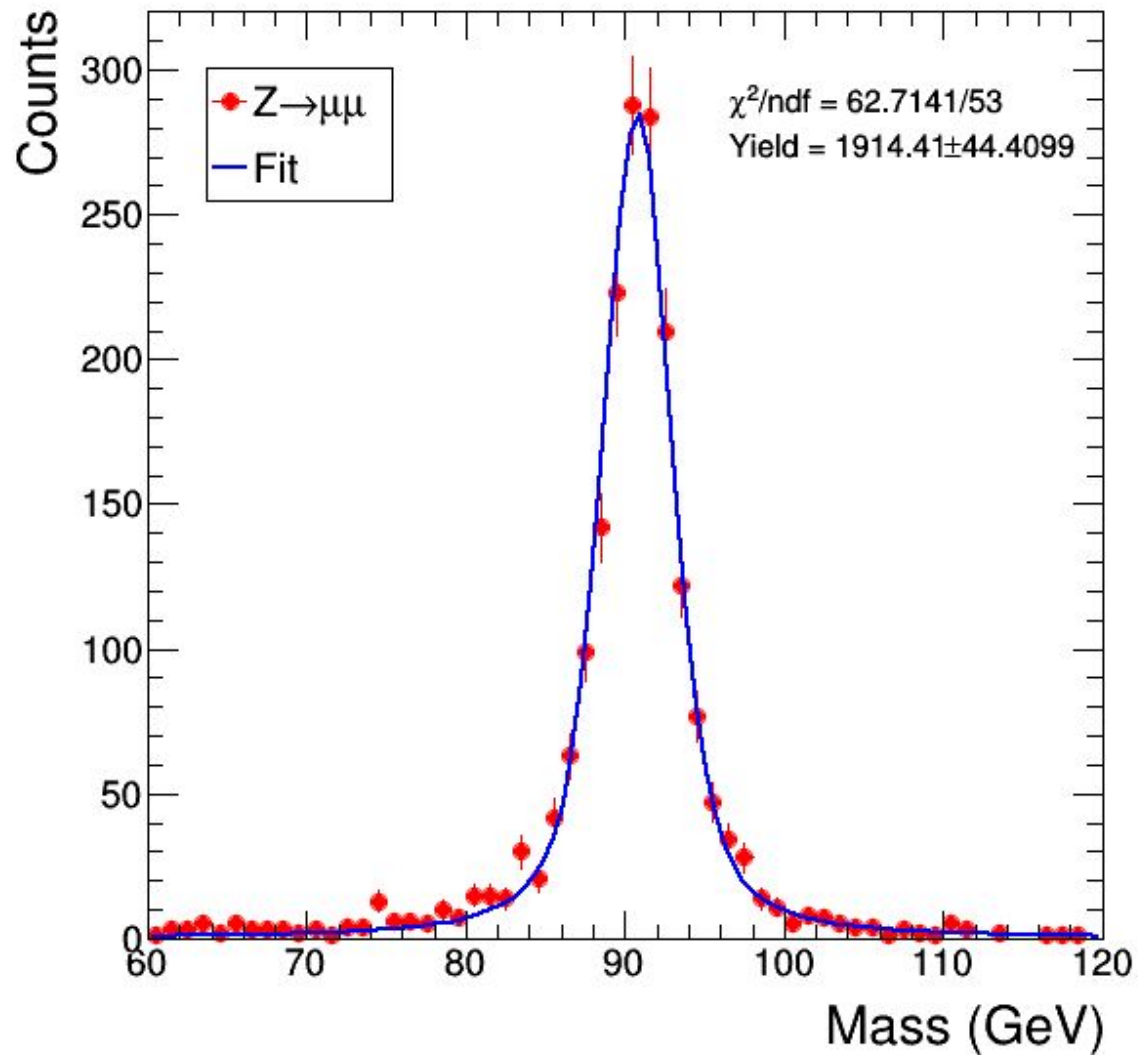
- ◆ x position
- ◆ y position (in relative coordinates because `SetNDC(kTRUE)`)
- ◆ string

→ `Form()` works like `sprintf`

→ `fitr->` is the way to access the results of the fit

- ◆ `Chi2()`
- ◆ `Parameter(1)`
- ◆ `ParError(1)`
- ◆ ...

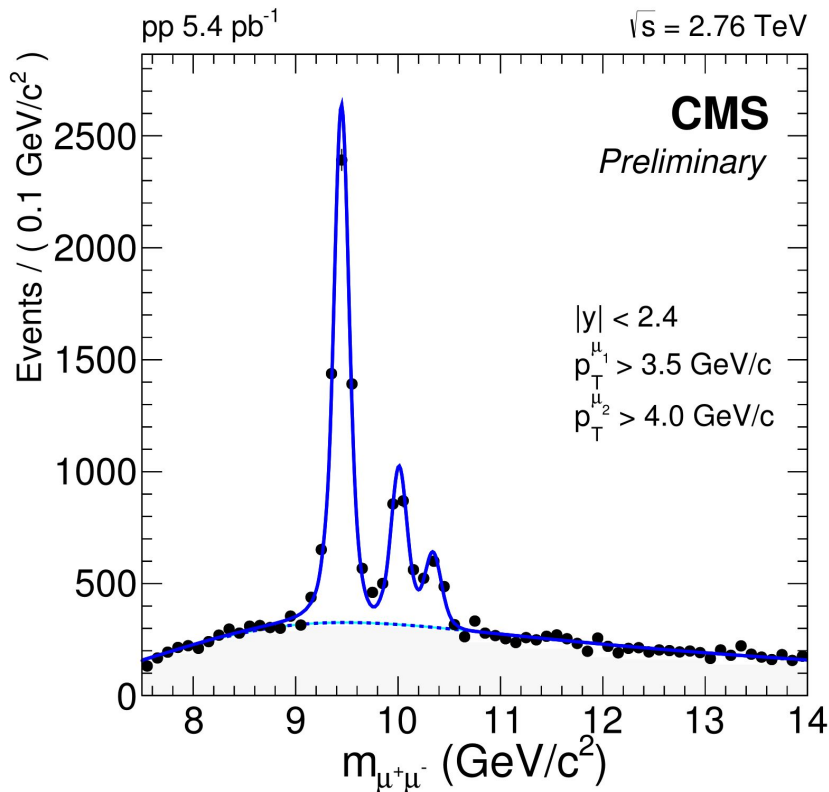
Example macro



Upsilon suppression in heavy-ion collisions

Introduction to long exercise

Upsilon in pp and PbPb collisions



→ References:

◆ <http://arxiv.org/abs/1208.2826>

◆ CMS PAS HIN-15-001

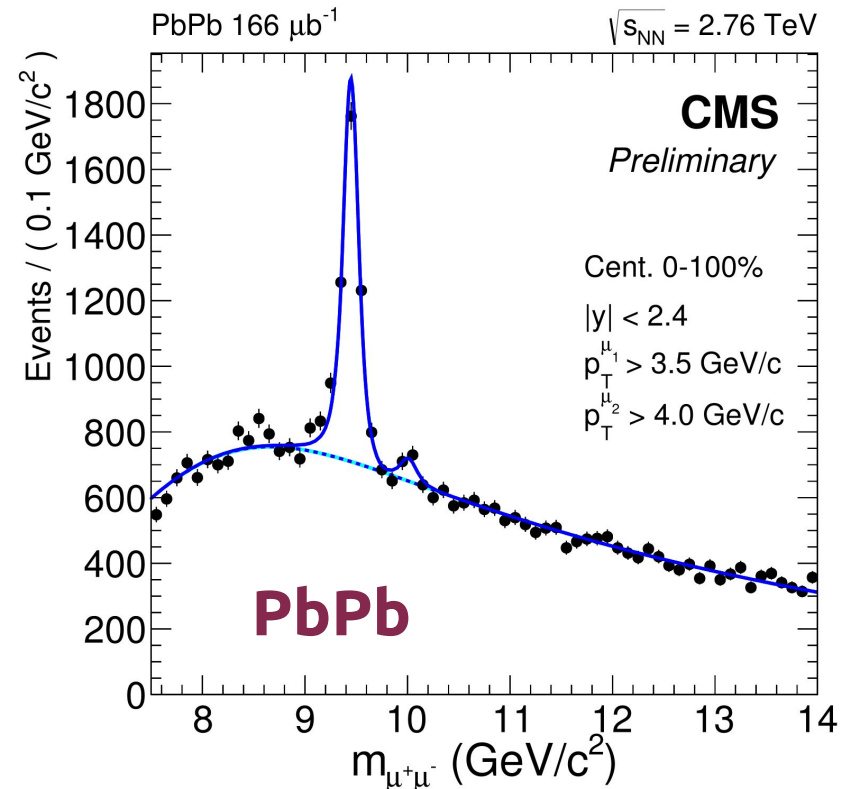
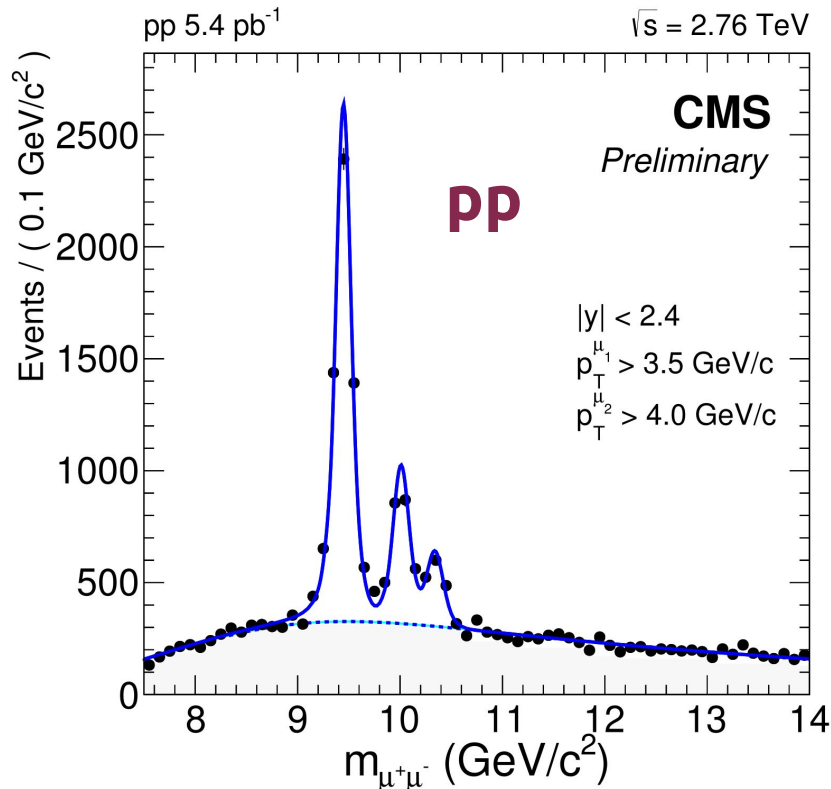
→ Bottom quark-antiquark bound states 1S, 2S, 3S

→ Decaying to opposite charge muon pairs

→ To determine the yield of each state, we fit the invariant mass distribution of muon pairs

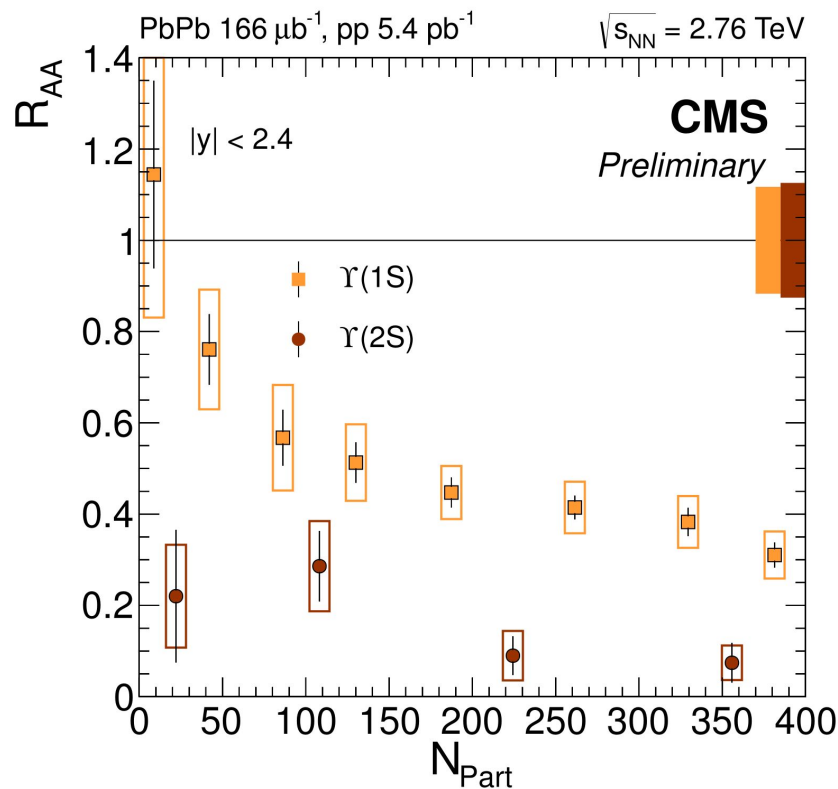
Upsilons in pp and PbPb collisions

→ In PbPb collisions a hot and dense matter (quark-gluon plasma) is produced where the upsilons are “melting”

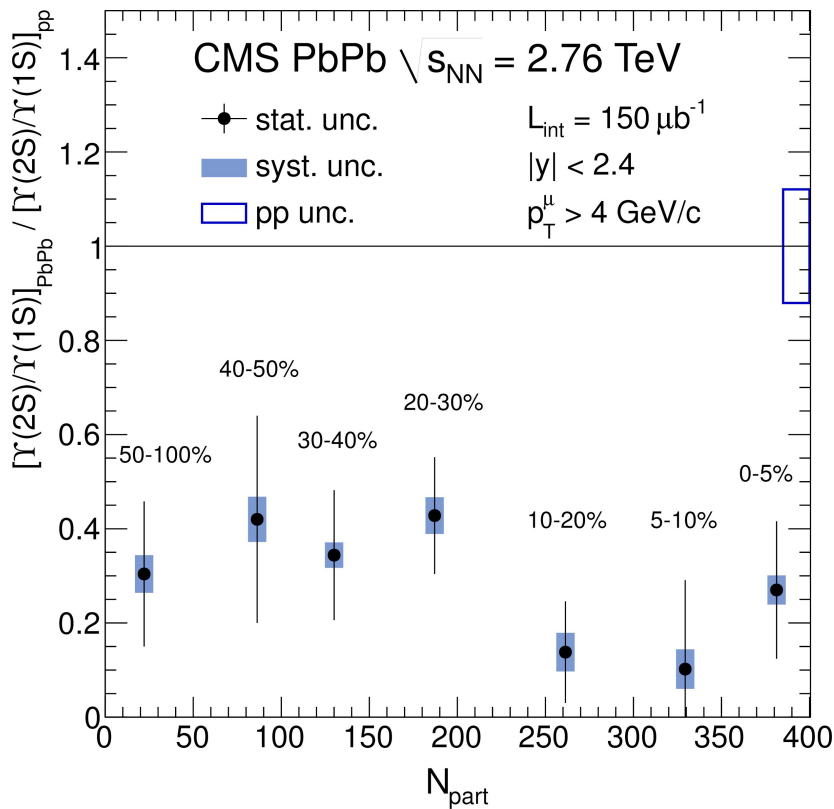


Upsilon's in pp and PbPb collisions

- Ratio of yield in PbPb and pp as a function of collision centrality is decreasing
- Nuclear modification factor = $\text{PbPb yield} / (\text{pp yield} * N_{\text{coll}})$
- Centrality can be expressed in many ways
 - ◆ impact parameter
 - ◆ N_{part}
 - ◆ N_{coll}
 - ◆ % of total cross section → this is what we measure



Upsilon's in pp and PbPb collisions



- Comparing 2S / 1S ratio in PbPb and pp collisions by double ratio
- Corrections and normalization cancels in the ratio
- Goal for today to produce such a measurement by fitting the invariant mass spectrum of muon pairs

Exercise details

→ Download data files

http://annazsigmond.web.elte.hu/root-tutorial/upsilonTree_2p76TeV_pp_data.root

http://annazsigmond.web.elte.hu/root-tutorial/upsilonTree_2p76TeV_PbPb_data.root

→ Download some fitting functions

<http://annazsigmond.web.elte.hu/root-tutorial/FitFunctions.h>

→ Open file and create skeleton code for looping over the tree

```
$ root -l -n upsilonTree_2p76TeV_PbPb_data.root
root [1] TTree *upsilonTree = (TTree*)_file0-
>Get("UpsilonTree")
root [2] upsilonTree->MakeClass()
Info in <TTreePlayer::MakeClass>: Files:
UpsilonTree.h and UpsilonTree.C generated from
TTree: UpsilonTree
```

Exercise details

- The muons have been already selected and paired
- Create invariant mass histograms in the 7 - 14 GeV mass region for both pp and PbPb `h->Fill`
`(invariantMass)`
- Fill histogram only when both muons of the pair have $p_T > 4$ GeV (`muPlusPt > 4 && muMinusPt > 4`) and opposite charge (`QQsign == 0`)
- Save histograms

Exercise details

- Fit the invariant mass histograms to calculate the yield of $Y(1S)$, $Y(2S)$, $Y(3S)$ in both pp and PbPb
- Fit function is a sum of signal and background
- Try different functions
 - ◆ 3 × signal: Gaussian, **Crystal-Ball**
 - ◆ background: exponential, error function, polynomials
- Constrain fit parameters according to known physics
 - ◆ $m(1S) = 9.4603 \text{ GeV}$, $m(2S) = 10.023 \text{ GeV}$, $m(3S) = 10.355 \text{ GeV}$
 - ◆ width scales with mass e.g. $\sigma(2S) / \sigma(1S) = m(2S) / m(1S)$
- Choose which fit looks best (e.g. lowest χ^2)

Exercise details

- Next step is to divide the PbPb data into centrality bins
- Additional 6 histograms in the following bins

Centrality	Bin	$\langle N_{\text{part}} \rangle$	$\langle N_{\text{coll}} \rangle$
0 - 10%	[0, 3]	355 ± 3	1484 ± 120
10 - 20%	[4, 7]	261 ± 4	927 ± 81
20 - 30%	[8, 11]	187 ± 4	563 ± 53
30 - 40%	[12, 15]	130 ± 5	326 ± 34
40 - 50%	[16, 19]	86 ± 4	176 ± 21
50 - 100%	[20, 39]	22 ± 2	30 ± 5
0 - 100%	[0, 39]	114 ± 3	363 ± 32

More LHC physics

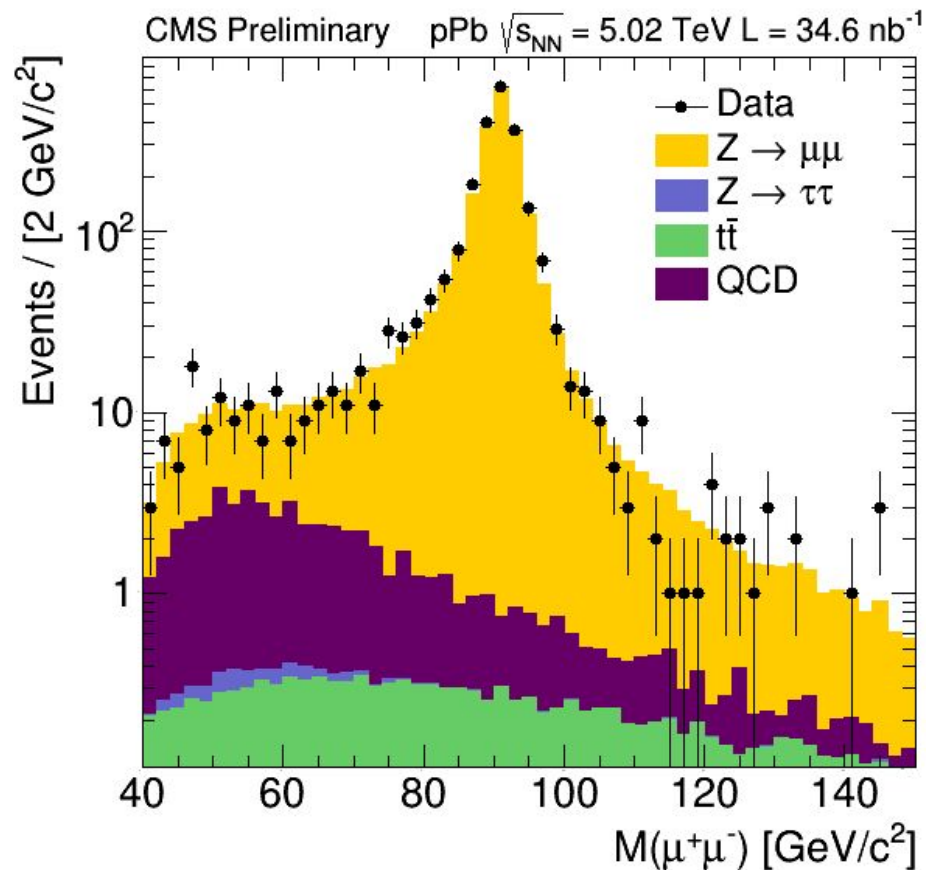
Válogatott fejezetek a nagyenergiás fizikából
előadás

ff1c9a107

<https://sites.google.com/site/nagyenergiasfizika/>

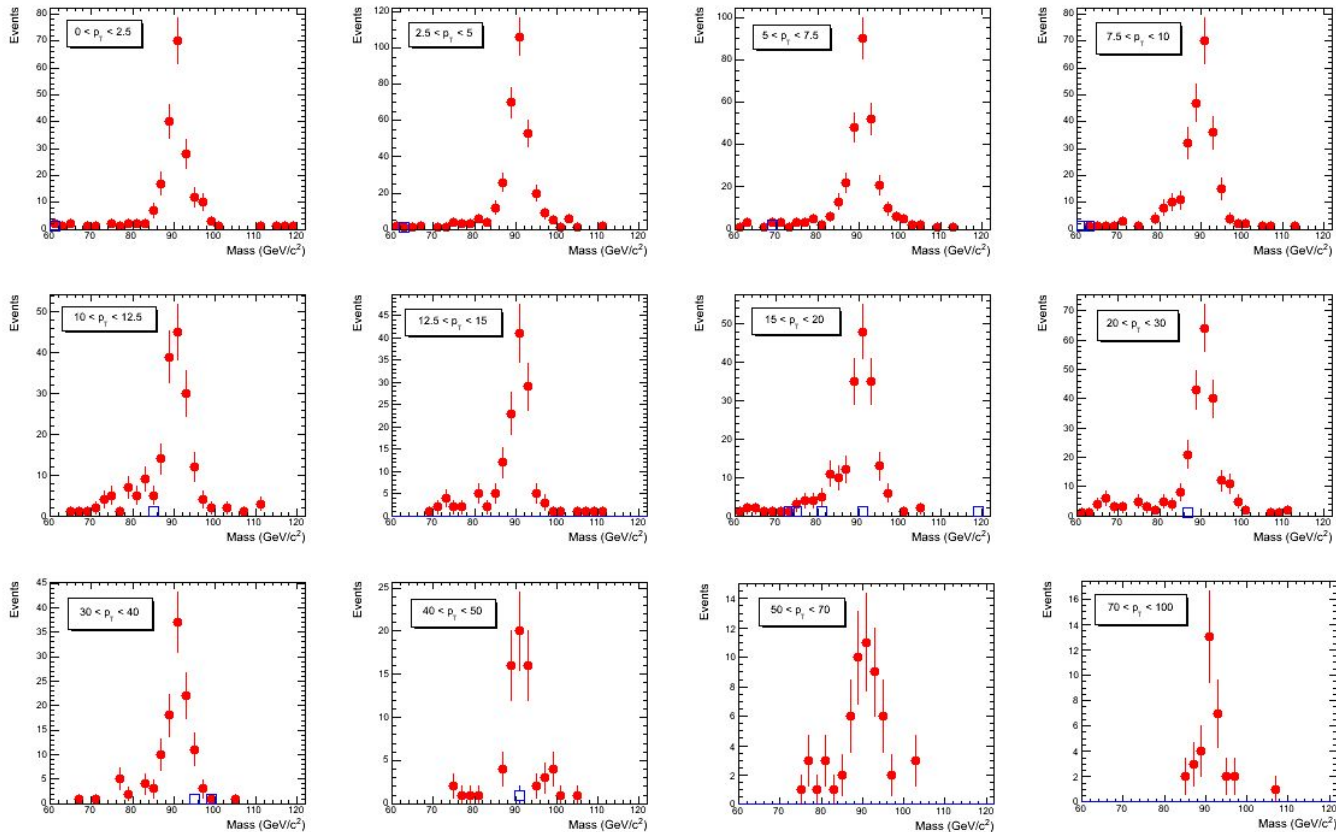
Additional useful graphics

THStack to put histograms on top of each other



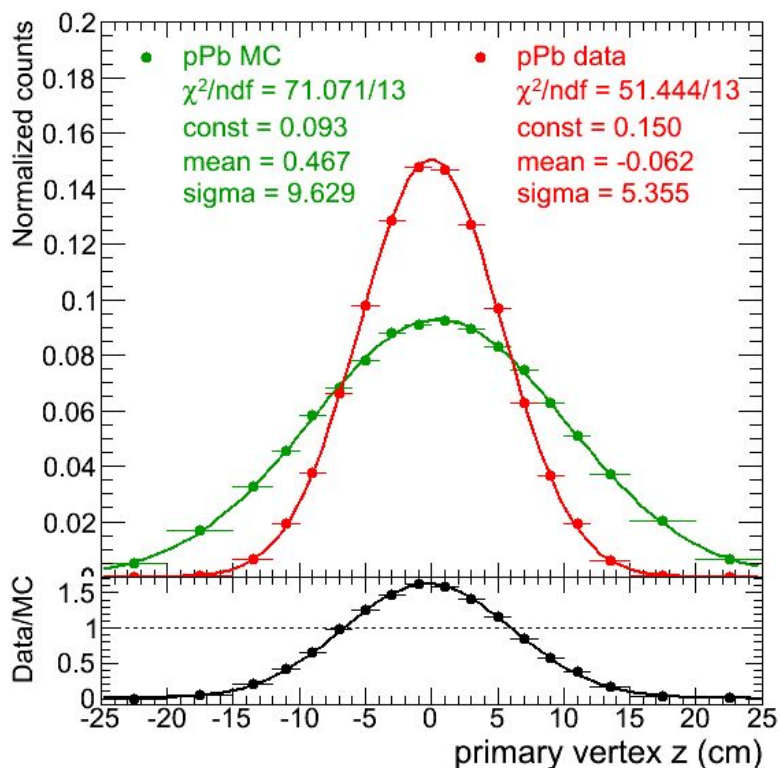
Additional useful graphics

`TPad::Divide()` (`TCanvas::Divide()`) to have more than one figure in one picture



Additional useful graphics

Multiple TPad in one TCanvas



```
void makeTwoPads(TCanvas *c1) {  
    c1->cd();  
    TPad *p1 = new TPad("p_1", "",  
0.0,0.25,1.0,1.0,0,0,0);  
    p1->Draw();  
    p1->SetNumber(1);  
    p1->SetBottomMargin(0);  
    p1->SetTopMargin(0.06);  
    TPad *p2 = new TPad("p_1", "",  
0.0,0.0,1,0.25,0,0,0);  
    p2->Draw();  
    p2->SetNumber(2);  
    p2->SetTopMargin(0);  
    p2->SetBottomMargin(0.40);  
    p2->SetLogy(0);  
}
```