## Al Applications in Stellar Spectroscopy

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## What is Stellar Spectroscopy?



## Stellar Spectrum

- $T_{eff}$  (Temperature)
- g (Surface Gravity)
- $V_r$  (Radial Velocity)
- [*M*/*H*] (Metallicity)
- Element Abundance
  - Carbon, Oxygen, Iron...





8.2m Subaru Telescope (Hawaii)



## Why build this \$80M spectrograph?

- Galactic Archaeology
  - Milky Way Formation
    - Satellite Galaxies
  - Dark Matter Halo Profile
- 8.2m Mirror  $\rightarrow$  Faint Stars
- Wide Field  $\rightarrow$  More Stars
- Must & Best

#### Dark Matter Halo

**Satellite** 

Galaxy

Sun

## Target Selection Challange

They all appear the same brightness & color to us.

Red Dwarf Luminous Red Giant far way

Satellite Galaxy

> Faint Red Dwarf nearby

Satellite Galaxy

Sun

## Raw Noisy Spectra



#### Noiseless Model Spectra





## Raw Noisy Spectra



### Exposed for O(hrs)



#### Spectrum Analysis:

O(hours) Get high SNR Spectrum from SpectrographO(mins) Parameter fitting with traditional methods

## Early Stopping Criteria

- We can move the fiber if the target is not interesting.
  - Is the target a member?
  - Too noisy to extract info?
  - More info to extract?
- Rapid Feedback Loop



Time is the most expensive factor in spectroscopy

	\$80M to build \$100k / night
Ō	~100 nights
	2400 fibers only
Ø	Maximize Scientific Utility of Observation
<u> </u>	<ul> <li>Milky Way formation</li> <li>Dark Matter Halo Profile</li> </ul>

## Bring in the Al guy

- Spectrum analysis
  - O(hours) High SNR Spectra
  - O(mins) Parameter fitting
- AI:
  - Input Raw, Noisy Stellar Spectra Output – Physical Parameters
  - O(mins) Noisy Spectra
  - O(ms) NN inference



#### Adaptive Feedback Loop

#### Data Unknown beforehand

- Update algorithm in real time
- Online learning for target selection

## AI Solution

#### • Al Telescope

 Just like controlling self-driving cars, AI is helping us to run our scientific instruments more optimally.



## Al Problem

- Artificial Idiot
  - Physics Informed AI
- Overfitting
  - Large enough training set
  - Noise realization



## Sparsity



### Feature Engineering

- Most pixels are noise
- Few informative pixels live in a union of subspaces
- Lick indices
- How do extract key features?

## How to extract key pixels?

#### Analyze each pixel/line at a time

• Time consuming and Computationally intensive.

#### Analyze entire spectra all together

• Low accuracy because majority of the pixels carry mostly noise.

Sweet Spot



- 1. Group pixels that change together along the parameter space
- 2. Drop pixels that carry mostly noise
- 3. Do it automatically.

## Example: Blue Horizontal Branch (BHB)



- PCA on normalized BOSZ stellar models in Blue Horizontal Branch.
  - Done in log space as absorption lines are additive (Optical depth)
- 1<sup>st</sup> PC:  $\rightarrow$  Teff
- 2<sup>nd</sup>, 3<sup>rd</sup> PCs: → Log g
- 4<sup>th</sup>, 5<sup>th</sup> PCs:  $\rightarrow$  [Fe/H], [O/M]



# Principal component pursuit

- Slowly varying continuum + absorption lines
- Highly variable "sparse" emission lines
  - spiky noise bias standard PCA



I.Csabai (2010)

## Other projects

- building generative models for stellar spectra
- building variational autoencoders on intelligently engineered features
- applying these to aid Bayesian Hierarchical Modeling for the actual target selection
- developing a reinforcement learning feedback loop for dynamically changing target selections.

## Conclusion

- Next Generation AI-telescope powered by deep learning, augmented with insights from astrophysics, computer science and articial intelligence.
- Instead of controlling self-driving cars, the AI is helping us to run our scientific instruments more optimally.
- With such powerful tool, we hope to tackle hard science problems